Silver Fox Curling Club, Summerside

1. B Jay
2. L Cudmore
A. G Clarke
3. P Arsenault
4. P McInnis
5. T Dunn
B. J Whalen
C. P Durant

| Date \& Time |  | Ice 2 | Ice 3 |
| :--- | :---: | :---: | :---: |
| Feb 24 9:00am | 1 vs 4 | B vs C | Ice 4 |
| Feb 24 11:30am | A VS B | 3 VS 1 | 4 VS 5 |
| Feb 24 2:30pm | 5 VS 3 | A VS C | 1 VS 2 |
| Feb 25 9:00am | B vs C | 2 vs 5 | 3 vs 4 |
| Feb 25 11:30am | 4 vs 2 | A vs B | 5 vs 1 |
| Feb 25 2:30pm | Bronze vs 4th | Gold vs Silver | A vs C |

Each team is guaranteed 46 -end games. All teams will play an extra game for medal standing except the $5^{\text {th }}$ place finisher. If teams are tied after 6 ends, they will play an extra end with each team member throwing 1 rock each. No points will be awarded for the extra end.

Teams will be ranked by who beat who and if that does not decide the standing, a point system will be used. 5 pts for a win; 2.5 pts for a tie; 2 pts for each end scored in and 1 pt each for a blank end.

5 Rock rule is in effect, whereby a rock cannot be removed out of the free guard zone until the delivery of the $6^{\text {th }}$ rock, except you may remove your own rock.

Teams must arrive 20 minutes before scheduled game time to complete a toss for rock color and $1^{\text {st }}$ or $2^{\text {nd }}$ practice. Practice is 1 rock up and 1 rock back. After practice a team member must deliver a draw to the button for hammer from the Away end. Sweeping is allowed. 1st practice will throw a clockwise rotation and $2^{\text {nd }}$ practice will throw counter clockwise rotation. All team members must throw each once before a second team member can throw.

Further generic rules may be posted at the Silver Fox before the $1^{\text {st }}$ scheduled game.
Thanks
Cliff Poirier \& Gloria Wood, Co-Chairs

